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resource **reservation**) decisions. In fact, using the ... resource **reservation** in ad hoc
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Ż An **Active Node** requires an underlying Operating System ... map "**data flow**" to
header values. – tag switching ... Even in "strong active networking" does not every
data **packet** need ... Ż send one (or more) messengers for code **download**: ...
resource **reservation** in advance, resource preemption ...

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any sort of processing to **packet flows** - usually above layer 3. In many ways, ... even
the TFTP server where to **download** its OS from. If the main DHCP server is not ...
Obviously, the address of the nearest **active node** could be obtained by .... Resource
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